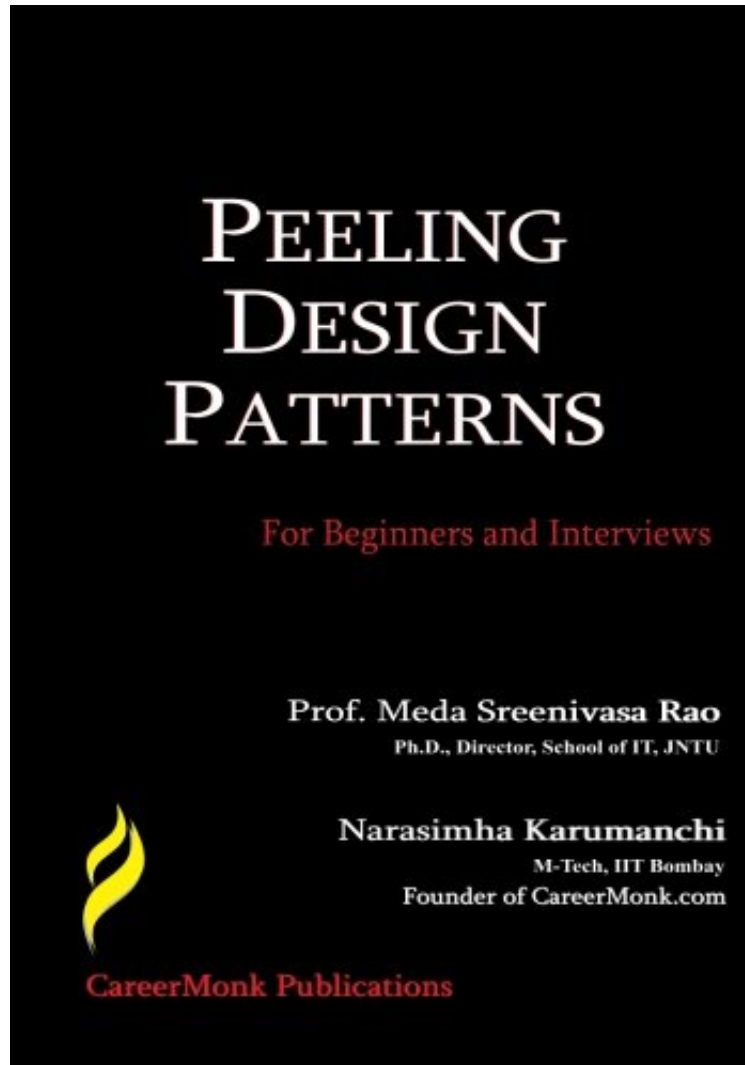


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Narasimha Karumanchi : Peeling Design Patterns: For Beginners Interviews (Design Interview Questions) before purchasing it in order to gauge whether or not it would be worth my time, and all praised Peeling Design Patterns: For Beginners Interviews (Design Interview Questions):

33 of 33 people found the following review helpful. Great book! By WDPExcellent book! It's full of very useful and practical information. 42 of 45 people found the following review helpful. Useful for FastTrack Readers By Hadoop Always This is like a cookbook on design patterns. I used the word cookbook because, it covers the important aspects of design patterns for beginners and interview preparation. This book first covers the design patterns and followed by

design patterns interview questions. For the design problems discussed in this book are useful for the people who are appearing for interviews. The problems discussed are real-time problems (for example, chat server implementation) and thorough enough to get the idea of what kind of questions to expect in these kind of questions. 10 of 36 people found the following review helpful. A huge disappointment. I am returning it back. By Customer This book is a joke on people who shell out close to \$40 to buy it. Its language is bad, its text is confusing, and its organization is hectic. The code examples authors provide are very artificial and uninspiring at best, and on nightmarish side at worst, when they for some reason decide to give a C++ example (a language they clearly learned years ago in a college class and never used in real life). Their proposed solutions to design interview questions they provide would have ended a job interview in any firm I used to work for. It pains me to think that they market this book "for beginners" - the most vulnerable segment. If you are in the beginning of your journey to become a competent software engineer you should read these books instead:- Applying UML and Patterns by Craig Larman ([...]) - this one is the must, and the best one I know- Head First Design Patterns ([...]) - good for beginners, lot of pictures and jokes.- And possibly try to read Design Patterns Explained ([...]) - I've read it a long time ago, and don't remember details about it, except that it was a good read and made design patterns concept clear for me.

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About the Author Narasimha Karumanchi works at Corporation, India and is a senior software developer by profession. He has earlier worked for IBM labs, Mentor Graphics, and Microsoft.